



Goulburn
Murray
Cricket

A GRADE MENS ONE DAY RULES

SEASON 2024 / 2025



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A GRADE – ONE DAY MATCHES

Times of Play	12pm – 6.30pm
Scheduled Overs	45
Tea Adjournment	3.05pm – 3.25pm

a) Coin Toss

- I. Selected Teams to be given to the Umpires prior to the toss and discuss any subs for the match.
- II. Captains to toss in the presence of the Umpire/s for the choice of innings 20 minutes prior to the scheduled or any re-scheduled starting time for play to start.
- III. Drink Breaks to be determined.
- IV. Any changes to Teams after the Toss, the team seeking the change must obtain permission from the Opposing Captain and the GMC Executive.

b) Match Time

- I. Team batting first receives 45 overs (compulsory closed)
- II. Fielding team are required to bowl the 45 overs by 3.05pm (**185 minutes**)
- III. Team batting second is entitled to receive 45 overs
- IV. The Second fielding team are required to bowl the 45 overs by 6.30pm (**185 minutes**)
- V. *In both innings an allowance of 10 minutes will be allowed for any interruption to play from the ball being retrieved from outside the boundary area.
This can only occur with consultation and agreement between the Umpire and the 2 x Captains.*
- VI. *If time is lost through player injury, then the finish time of that bowling innings will be extended by that time. Example: if 20 minutes was lost in the first innings due to a player injury, then play would cease 3.25pm*
- VII. If the innings of the team batting first is dismissed the team batting second shall be entitled to receive 45 overs or until a first innings result is achieved.
- VIII. If an over is commenced before the scheduled time for an interval it shall be completed, but, if a wicket falls during such over the interval shall be taken immediately.

c) Results

- I. If the side batting second receives its entitlement of overs or is dismissed in fewer overs, the winner shall be the side with the higher actual score; if the scores are equal it shall be a tie.
- II. If a win result has not been achieved and the overs to be received by the team batting second are less than its entitlement, but exceed 15 overs, the scores of both teams shall be calculated in accordance with clause (n) and the winner shall be the team with the higher calculated score and if the scores are equal then the result will be a tie.

d) Inner Field Area

The restricted area shall be the area around the pitch with semicircles, one at each end and straight lines, one at each side and 27.5 meters in diameter. The limits of the restricted area shall be clearly marked by a white line, coloured discs or a mower mark.

Failure to do so will incur a loss of 1 competition point.





e) Wet Weather

- I. If less than 30 minutes of play is lost during the 1st or 2nd innings, play shall be extended to enable 90 overs to be bowled.
- II. If more than 30 minutes of play is lost during the 1st innings the Umpires shall decide on a new starting time and will then determine the remaining overs to be bowled to each side.
- III. The Umpires shall allow 1 over for each 4 minutes of time lost and the match shall only proceed if there is sufficient time for a minimum 15 overs to be bowled to each side by 6.30pm and if not, the match shall be abandoned.

The Umpire shall record:



At the time play was interrupted, record the time and overs bowled



When play resumes record the time and the time lost and calculate the number of overs to be bowled.



With the number of overs still to be bowled allocate to the side batting 2nd the overs bowled to the side batting 1st.



Divide the remaining overs equally.

The following is a practical example:

15 overs have been bowled to the side batting 1st.

12 overs lost 48 minutes of play lost. 63 overs to be bowled.

15 overs to be allocated to the side batting 2nd.

48 overs still to be bowled. 24 overs to each side.

- IV. After each adjustment of time and overs the umpires shall notify both captains of the adjustments.

Play shall be terminated if:



The requirement of overs completed.



A 1st innings result is achieved.



Play has not commenced by 4pm.

f) Calculating of Deciding Score

The Duckworth Lewis Calculator on the EScore / Play HQ will be used in this situation.

If the first team is dismissed in less than the set number of overs the remainder shall be deemed to have been received as nil scoring overs and included in the calculation as such. A resulting fraction shall be disregarded.

g) Bowlers Over Limits

A bowler shall not deliver more than one-fifth of the maximum overs permitted for an interrupted innings, but, where the maximum is reduced for either innings because of interruptions, the limit shall be one-fifth of the adjusted maximum, except for any bowler who as already exceeded the reduced limit.

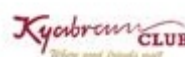
No further deliveries shall be allowed to a bowler who has reached or exceeded a re-calculated limit, except to complete an over previously commenced by them.

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A part of an over bowled shall not count as one full over in the limit of each bowler concerned.

h) Fielding Restrictions

- I. For the first 10 overs there can only be a maximum of 2 fielders outside the inner circle and 2 fielders in catching positions other than the wicket keeper.
- II. In the Batting Power Play there can be only a maximum of 2 fielders outside the inner circle, at all other times between the 11th and the 45th over there can be a maximum of 5 fielders outside the inner circle.





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a) **Batting Power Play**

- I. The Batting Team in each batting innings will choose when to have the batting power play between the 11th Over and must be completed by the 40th over.

b) **No Ball Free Hit**

- I. All No Balls will result in a free hit.
- II. The batting team gets one run for the ball and the next delivery is a free hit, this continues until a legal delivery is bowled.
- III. A batsman can only be run out on a free hit.
- IV. The fielding Captain can only change the field if there is a change of strike.

